

Fine Tuning of Stretched-VISSR Image Mapping

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Abstract

Stretched-VISSR image mapping error may increase after satellite orbit control (station-keeping maneuver) or satellite attitude control (attitude maneuver). To solve this problem, a fine tuning technique of the Stretched-VISSR image for user's computer systems has been developed. This technique can be applied to both full disc images and half disc (northern hemisphere) images. The applicable theory and sample fine tuning programs written in FORTRAN are presented.

1. Introduction

Image mapping is used to process Visible and Infrared Spin Scan Radiometer (VISSR) image data, where each pixel of the VISSR image data must correspond to its respective position on earth. To improve the accuracy of image mapping, the Meteorological Satellite Center (MSC) developed an image mapping fine tuning technique called Distortion Data Determination (DDD) which is based on detection of the earth's edge from VISSR infrared image. DDD can be used to correct the processes of all products at the MSC, but it can not correct Stretched-VISSR data because of the broadcast time schedule. Therefore, the image mapping error of the Stretched-VISSR data

may increase after satellite orbit control (station-keeping maneuver) or satellite attitude control (attitude maneuver). To solve this problem, a fine tuning technique of the Stretched-VISSR image for user's computer systems was newly developed. The accuracy of the newly-developed technique is within 1 pixel (infrared image). Moreover, this technique can be applied to both full-disc images and half disc (northern hemisphere) images. This technique is very simple because it was designed for any small-scale computer system which can utilize the Stretched-VISSR data that is broadcasted via satellite. The applicable theory and sample fine tuning programs written in FORTRAN are presented.

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2 Applicable Theory

(c)Parameters for simplified mapping block

2.1 Mapping Parameter Compilation

The following data are extracted from the documentation sector of the Stretched-VISSR data :

- (a)Orbit and attitude prediction data block
- (b)Constant parameters for simplified mapping block

2.2 Earth Edge Data Compilation

The earth edge data (actual earth edge) which meets the following conditions is extracted from Spacecraft and CDAS Status blocks in the documentation sector.

- (a)SSL \geq scan line number \geq SSL-10 (for equator zone)
- or

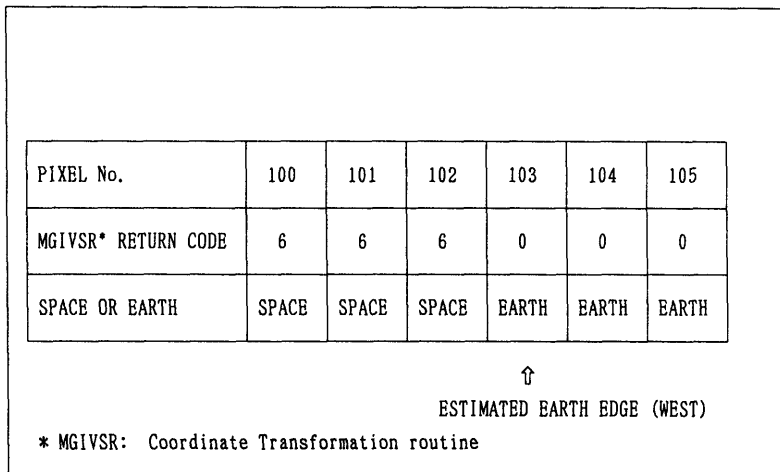


Fig.1 Estimated earth edge

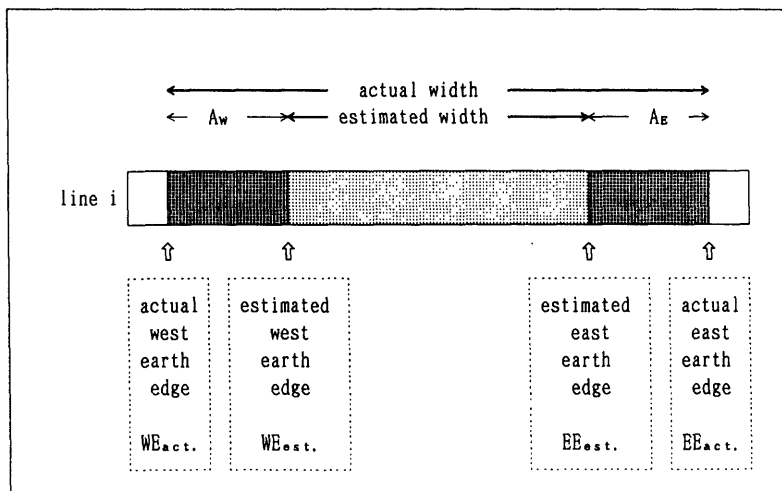
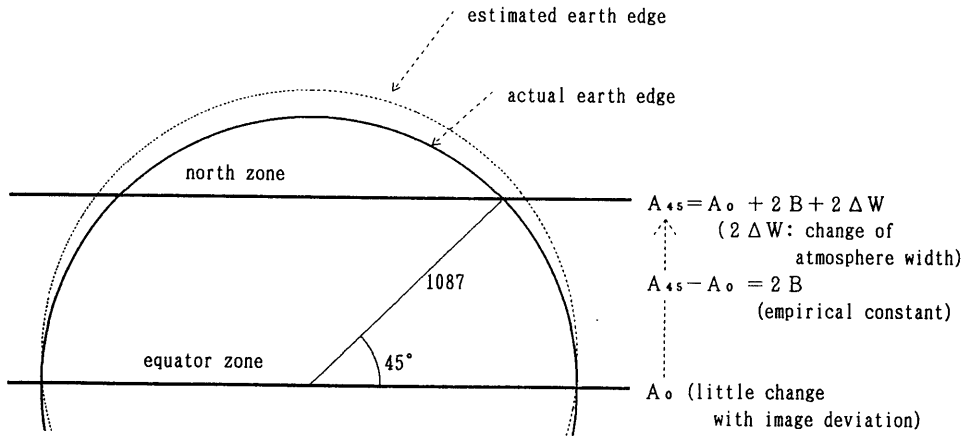


Fig.2 Atmosphere width



(b) $(SSL-1087/\sqrt{2})+5 \geq \text{scan line number}$
 $\geq (SSL-1087/\sqrt{2})-5$ (for north zone)
 where
 SSL : sub-satellite line number

2.3 Mapping Parameter Correction

(a) Estimated Earth Edge

Estimated east and west earth edges are calculated from orbit and attitude data with the Coordinate Transformation routine (Fig.1).

(b) Atmosphere Width

An atmosphere width, A (Fig.2), is defined as the difference between the actual width of the earth and the estimated width of the earth on a no-deviation image which is given by :

$$\begin{aligned}
 A &= A_W + A_E \\
 &= (WE_{est.} - WE_{act.}) + (EE_{act.} - EE_{est.}) \\
 &= (EE_{act.} - WE_{act.}) - (EE_{est.} - WE_{est.}) \quad (1)
 \end{aligned}$$

where

A_w : west atmosphere width

A_E : east atmosphere width

$EE_{act.}$: actual east earth edge point

$WE_{act.}$: actual west earth edge point

$EE_{est.}$: estimated east earth edge point

$WE_{est.}$: estimated west earth edge point

(c) Atmosphere Width Change with Earth Image Deviation

The atmosphere width in the equator zone shows little change with deviation of the earth image. On the other hand, the difference of the atmosphere width between the equator zone and the north zone has empirically been shown to be constant. Therefore, the change of the atmosphere width on the north zone, $2\Delta W$, due to the north-south deviation of the earth image from its predicted position is given by (Fig.3):

$$\Delta W = (A_{45} - A_0)/2 - B \quad (2)$$

where

A_{45} : atmosphere width in the north zone

A_0 : atmosphere width in the equator

zone (little change with image deviation)

B : empirical constant(+0.769)

(d)North-South Deviation

The rate of change of the earth width in the north zone (45 deg latitude) is almost 2 pixels per line, so 1 line of deviation of the earth image from its predicted position causes a 2-pixel change in the atmosphere width in the north zone. Therefore, the half of change of the atmosphere width in the north zone, ΔW , is almost equal to the deviation of the earth image. The north-south deviation of the earth image, Δi , is given by :

$$\begin{aligned} \Delta i &\doteq -\Delta W \\ &= \sqrt{(1087^2 - (1087/\sqrt{2} + \Delta W)^2)} \\ &\quad - \sqrt{(1087^2 - (1087/\sqrt{2})^2)} \end{aligned} \quad (3)$$

where

Δi : with north(-) and south(+)

(e)East-West Center

The actual east-west center of the earth image, $C_{act.}$, is given by

$$C_{act.} = (WE_{act.} + EE_{act.})/2 \quad (4)$$

and the estimated east-west center of the earth image, $C_{est.}$, is given by

$$C_{est.} = (WE_{est.} + EE_{est.})/2 \quad (5)$$

(f)East-West Deviation

The east-west deviation of the earth image, Δj , is given by :

$$\Delta j = C_{act.} - C_{est.} \quad (6)$$

where

Δj : with east(+) and west(-)

(g)Orbit and Attitude Prediction Data

Correction

VISSR misalignment angle around the Y-axis and Z-axis in the orbit and attitude prediction data are corrected with the deviation of the earth image. The corrective angles of the VISSR misalignment angle around the Y-axis and Z-axis are given by :

$$\Delta Y = -\Delta i \times P \quad (7)$$

$$\Delta Z = +\Delta j \times Q \quad (8)$$

where

ΔY : corrective angle around Y-axis
(rad)

ΔZ : corrective angle around Z-axis
(rad)

P : IR channel stepping angle along line (rad)

Q : IR channel sampling angle along pixel (rad)

(h)Coordinate Transformation Table Correction

The line number and pixel number in the Coordinate Transformation Table for the simplified mapping are corrected with the deviation of the earth image. The correct line number is obtained by adding the north-south deviation, Δi , to the line number and the correct pixel number is obtained by adding the east-west deviation, Δj , to the pixel number.

3. Sample Programs

Sample programs are presented which are written in FORTRAN(FORTRAN 77),

and are applicable for the Stretched-VISSR data that is broadcasted via satellite. After fine tuning, the maximum coordinate transformation error is 140μ radian (infrared image: 1 pixel). The sample program listings are given at the end of this report.

4. Conclusion

The fine tuning technique of the Stretched-VISSR image was newly developed. If this technique is used at a Stretched-VISSR user's computer system, the increase in image mapping error after satellite orbit or attitude control is reduced to within acceptable limits.

ストレッチドVISSR画像位置合わせの精度向上

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ストレッチドVISSRデータは、観測と同時にリアルタイムでユーザ局に配信されているため歪補正処理の結果を反映できず、衛星の軌道・姿勢制御の直後に画像ずれ（画素と緯経度の対応を決定する座標変換の誤差が大きくなること）が生じることがある。ストレッチドVISSRの画像ずれを防ぐために、ストレッチドVISSR受信局で処理可能な簡易歪補正プログラムを開発した。このプログラムを使用すると赤外1画素程度の精度で画像位置合わせが可能になる。

<pre> 5000 CONTINUE RME2 = RME2/FLOAT(JWEL2) RME1 = 0.0 DO 5100 I1=1, JWEL1 RME1 = RME1 + WEL1(I1) - RME2 RME3 = RME3 + WEL3(I1) 5100 CONTINUE RME1 = RME1/FLOAT(JWEL1) RME1 = RME1/2.0 - 0.769 RME1 = SQRT(1087.*1087. - (1087./SQRT(2.0) + RME1)**2) - SQRT(1087.*1087. - (1087./SQRT(2.0))**2) RME3 = RME3/FLOAT(JWEL2+JWEL1) WRITE(6, PMT-'(A16.P6.2)') ' LINE ERROR ==>', RME1 WRITE(6, PMT-'(A16.P6.2)') ' PIXEL ERROR ==>', RME3 =CORRECT MAPPING DATA C IF(ITC.EQ.0 .AND. ABS(RME1).LE.3.0 .AND. ABS(RME3).LE.3.0) GO TO 8000 IF(ABS(RME1).GT.50.0 .OR. ABS(RME3).GT.50.0) GO TO 8000 CALL SVO400(JSMT, RME1, RME3) C =DO FINE CORRECTION IF(ABS(RME1).GT.3.0 .OR. ABS(RME3).GT.3.0) THEN JWEL1 = 0 JWEL2 = 0 ITC = ITC + 1 GO TO 2100 ENDIF =CLOSE FILE C 8000 CONTINUE CLOSE(UNIT=10) 9000 CONTINUE STOP END SUBROUTINE SVO100(IWORD, IPOS, C, RADAT, RBDAT) ----- C TYPE CONVERT ROUTINE (R-TYPE) ----- C INTEGER*4 IWORD, IPOS, IDATA1 CHARACTER C(*)=1 REAL*4 RADAT REAL*8 RBDAT RADAT = 0.0 RBDAT = 0.0 IF(IWORD.EQ.4) THEN IDATA1 = ICHAR(C(1)(1:1))/128 RBDAT = DFLOAT(MOD(ICHAR(C(1)(1:1)), 128)) * 2.D0** (8*3) + DFLOAT(ICHAR(C(2)(1:1))) * 2.D0** (8*2) + DFLOAT(ICHAR(C(3)(1:1))) * 2.D0** (8*1) + DFLOAT(ICHAR(C(4)(1:1))) RBDAT = RBDAT/10.D0**IPOS IF(IDATA1.EQ.1) RBDAT = -RBDAT RADAT = SNGL(RBDAT) ELSEIF(IWORD.EQ.6) THEN IDATA1 = ICHAR(C(1)(1:1))/128 RBDAT = DFLOAT(MOD(ICHAR(C(1)(1:1)), 128)) * 2.D0** (8*5) + DFLOAT(ICHAR(C(2)(1:1))) * 2.D0** (8*4) + DFLOAT(ICHAR(C(3)(1:1))) * 2.D0** (8*3) + DFLOAT(ICHAR(C(4)(1:1))) * 2.D0** (8*2) + DFLOAT(ICHAR(C(5)(1:1))) * 2.D0** (8*1) + DFLOAT(ICHAR(C(6)(1:1))) RBDAT = RBDAT/10.D0**IPOS IF(IDATA1.EQ.1) RBDAT = -RBDAT RADAT = SNGL(RBDAT) ENDIF RETURN END SUBROUTINE SVO110(IWORD, C, I4DAT) ----- C TYPE CONVERT ROUTINE (I-TYPE) ----- C INTEGER*4 IWORD, I4DAT CHARACTER C(*)=1 I4DAT = 0 IF(IWORD.EQ.2) THEN I4DAT = ICHAR(C(1)(1:1)) * 2** (8*1) + ICHAR(C(2)(1:1)) ELSEIF(IWORD.EQ.4) THEN I4DAT = ICHAR(C(1)(1:1)) * 2** (8*3) + ICHAR(C(2)(1:1)) * 2** (8*2) + ICHAR(C(3)(1:1)) * 2** (8*1) + ICHAR(C(4)(1:1)) ENDIF RETURN END SUBROUTINE SVO200(CSMT, ISMT) ----- C SIMPLIFIED MAPPING DATA PROCESSING ROUTINE ----- </pre>	<pre> ----- CHARACTER CSMT(2500)=1 INTEGER*4 ISMT(25,25,4) DO 2100 I1=1, 25 DO 2200 I2=1, 25 ILAT = 60 - (I1-1)*5 ILON = 80 + (I2-1)*5 IL3 = (I1-1)*100 + (I2-1)*4 + 1 ILINE1 = ICHAR(CSMT(I1, 3)) * (1:1) + 256 + ICHAR(CSMT(I1, 3 + 1)) * (1:1) IPIX1 = ICHAR(CSMT(I1, 3 + 2)) * (1:1) + 256 + ICHAR(CSMT(I1, 3 + 3)) * (1:1) ISMT(I1, I2, 1) = ILAT ISMT(I1, I2, 2) = ILON ISMT(I1, I2, 3) = ILINE1 ISMT(I1, I2, 4) = IPIX1 2200 CONTINUE 2100 CONTINUE RETURN END SUBROUTINE SVO300(COBAT, JSMT) ----- C ORBIT AND ATTITUDE DATA PROCESSING ROUTINE ----- C COMMON /MMAP1/MAP INTEGER*4 MAP(67,4) CHARACTER COBAT=3200 INTEGER*4 JSMT(25,25,4) REAL*4 RADMY, RESLIN(4), RESELM(4), RLIC(4), RELMFC(4), SENSSU(4), VMS(3), RLMIS(3,3), RLIN(4), RELMNT(4), RINP(8) REAL*8 RBDMY, DSPIN, DTMS, ATIT(10,33), ORBT1(35,8), DSCT C EQUIVALENCE (MAP(5, 1), DTMS), (MAP(7, 1), RESLIN(1)) EQUIVALENCE (MAP(11, 1), RESELM(1)), (MAP(15, 1), RLIC(1)) EQUIVALENCE (MAP(19, 1), RELMFC(1)), (MAP(27, 1), SENSSU(1)) EQUIVALENCE (MAP(31, 1), RLIN(1)), (MAP(35, 1), RELMNT(1)) EQUIVALENCE (MAP(39, 1), VMS(1)), (MAP(42, 1), RLMIS(1)) EQUIVALENCE (MAP(131, 1), DSPIN) EQUIVALENCE (MAP(13, 3), ORBT1(1, 1)), (MAP(13, 2), ATIT(1, 1)) C DO 1000 I=1, 4 DO 1100 J=1, 672 MAP(J, I) = 0 1100 CONTINUE 1000 CONTINUE C CALL SVO100(6, 8, COBAT(1: 6), RADMY, DTMS) CALL SVO100(4, 8, COBAT(7: 10), RESLIN(1), RBDMY) CALL SVO100(4, 8, COBAT(11: 14), RESLIN(2), RBDMY) CALL SVO100(4, 10, COBAT(15: 18), RESELM(1), RBDMY) CALL SVO100(4, 10, COBAT(19: 22), RESELM(2), RBDMY) CALL SVO100(4, 4, COBAT(23: 25), RLIC(1), RBDMY) CALL SVO100(4, 4, COBAT(27: 30), RLIC(2), RBDMY) CALL SVO100(4, 4, COBAT(31: 34), RELMFC(1), RBDMY) CALL SVO100(4, 4, COBAT(35: 38), RELMFC(2), RBDMY) CALL SVO100(4, 0, COBAT(39: 42), SENSSU(1), RBDMY) CALL SVO100(4, 0, COBAT(43: 45), SENSSU(2), RBDMY) CALL SVO100(4, 0, COBAT(47: 50), RLIN(1), RBDMY) CALL SVO100(4, 0, COBAT(51: 54), RLIN(2), RBDMY) CALL SVO100(4, 0, COBAT(55: 58), RELMNT(1), RBDMY) CALL SVO100(4, 0, COBAT(59: 62), RELMNT(2), RBDMY) CALL SVO100(4, 10, COBAT(63: 65), VMS(1), RBDMY) CALL SVO100(4, 10, COBAT(67: 70), VMS(2), RBDMY) CALL SVO100(4, 10, COBAT(71: 74), VMS(3), RBDMY) CALL SVO100(4, 7, COBAT(75: 78), RLMIS(1, 1), RBDMY) CALL SVO100(4, 10, COBAT(79: 82), RLMIS(2, 1), RBDMY) CALL SVO100(4, 10, COBAT(83: 85), RLMIS(3, 1), RBDMY) CALL SVO100(4, 10, COBAT(87: 90), RLMIS(1, 2), RBDMY) CALL SVO100(4, 7, COBAT(91: 94), RLMIS(2, 2), RBDMY) CALL SVO100(4, 10, COBAT(95: 98), RLMIS(3, 2), RBDMY) CALL SVO100(4, 10, COBAT(99: 102), RLMIS(1, 3), RBDMY) CALL SVO100(4, 10, COBAT(103: 106), RLMIS(2, 3), RBDMY) CALL SVO100(4, 7, COBAT(107: 110), RLMIS(3, 3), RBDMY) CALL SVO100(6, 8, COBAT(241: 246), RADMY, DSPIN) C DO 2000 I=1, 10 J = (I-1)*64 + 257 - 1 CALL SVO100(6, 8, COBAT(1+J: 6+J), RADMY, ATIT(1, 1)) CALL SVO100(6, 8, COBAT(19+J: 18+J), RADMY, ATIT(3, 1)) CALL SVO100(6, 11, COBAT(19+J: 24+J), RADMY, ATIT(4, 1)) CALL SVO100(6, 8, COBAT(25+J: 30+J), RADMY, ATIT(5, 1)) CALL SVO100(6, 8, COBAT(31+J: 36+J), RADMY, ATIT(6, 1)) 2000 CONTINUE C DO 3000 I=1, 8 J = (I-1)*256 + 897 - 1 CALL SVO100(6, 8, COBAT(1+J: 6+J), RADMY, ORBT1(1, 1)) CALL SVO100(6, 6, COBAT(49+J: 54+J), RADMY, ORBT1(9, 1)) </pre>
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IF (ABS (RLAT) .GT. 90. .AND. IMODE .GT. 0) IRTN=2
IF (IRTN .NE. 0) RETURN
C!!!!!!!!!!!!!!!!!!!! VISSR FRAME INFORMATION SET !!!!!!!!!!!!!!!!!!!!!!!
LMODE = ABS (IMODE)
RSTEP = RESLIN (LMODE)
RSAMP = RESELN (LMODE)
RPCL = RLIC (LMODE)
RPCP = RELMPC (LMODE)
SENS = SENSSU (LMODE)
RPTL = RLIN (LMODE) + 0.5
RPTP = RELMNT (LMODE) + 0.5
C!!!!!!!!!!!!!!!!!!!! TRANSFORMATION (GEOGRAPHICAL->VISSR) !!!!!!!!!!!!!!!!!!!!!!!
IF (IMODE .GT. 0 .AND. IMODE .LT. 5) THEN
DLAT = DBLE (RLAT) * CDR
DLON = DBLE (RLON) * CDR
EE = 2. DO * EF - EF * EF
EN = EA / DSQRT (1. DO - EE * DSIN (DLAT) * DSIN (DLAT))
STN1 (1) = (EN + DBLE (RHGT)) * DCOS (DLAT) * DCOS (DLON)
STN1 (2) = (EN + DBLE (RHGT)) * DCOS (DLAT) * DSIN (DLON)
STN1 (3) = (EN * (1. DO - EE) + DBLE (RHGT)) * DSIN (DLAT)
C
RIO = RPCL - ATAN (SIN (SNGL (DLAT)) / (.610689 - COS (SNGL (DLAT))))
/ RSTEP
RTIM = DTIMS + DBLE (RIO / SENS / 1440.) / DSPIN
C
100 CONTINUE
CALL MG1100 (RTIM, CDR, SAT, SP, SS, BETA)
C-----
CALL MG1220 (SP, SS, SW1)
CALL MG1220 (SW1, SP, SW2)
BC = DCOS (BETA)
BS = DSIN (BETA)
SW3 (1) = SW1 (1) * BS + SW2 (1) * BC
SW3 (2) = SW1 (2) * BS + SW2 (2) * BC
SW3 (3) = SW1 (3) * BS + SW2 (3) * BC
CALL MG1200 (SW3, SX)
CALL MG1220 (SP, SY, SY)
SLV (1) = STN1 (1) - SAT (1)
SLV (2) = STN1 (2) - SAT (2)
SLV (3) = STN1 (3) - SAT (3)
CALL MG1200 (SLV, SL)
CALL MG1210 (SP, SL, SW2)
CALL MG1210 (SY, SW2, SW3)
CALL MG1230 (SY, SW2, TP)
TP = SP (1) * SW3 (1) + SP (2) * SW3 (2) + SP (3) * SW3 (3)
IF (TP .LT. 0 .DO) TP = -TP
CALL MG1230 (SP, SL, TL)
C
RI = SNGL (HPAI - TL) / RSTEP + RPCL - VMIS (2) / RSTEP
RJ = SNGL (TP) / RSAMP + RPCL
+ VMIS (3) / RSAMP - SNGL (HPAI - TL) * TAN (VMIS (1)) / RSAMP
C
IF (ABS (RI - RIO) .GE. EPS) THEN
RTIM = DBLE (AINT (RI - 1.) / SENS) + RJ + RSAMP / SNGL (DPA1)) /
(DSPIN * 1440. DO) + DTIMS
RIO = RI
GO TO 100
ENDIF
RLIN = RI
RPIX = RJ
DSCT = RTIM
IF (RLIN .LT. 0 .OR. RLIN .GT. RPTL) IRTN=4
IF (RPIX .LT. 0 .OR. RPIX .GT. RPTP) IRTN=5
C
C!!!!!!!!!!!!!!!!!!!! TRANSFORMATION (VISSR->GEOGRAPHICAL) !!!!!!!!!!!!!!!!!!!!!!!
ELSBIF (IMODE .LT. 0 .AND. IMODE .GT. -5) THEN
C
RTIM = DBLE (AINT (RLIN - 1.) / SENS) + RPIX * RSAMP / SNGL (DPA1)) /
(DSPIN * 1440. DO) + DTIMS
CALL MG1100 (RTIM, CDR, SAT, SP, SS, BETA)
CALL MG1220 (SP, SS, SW1)
CALL MG1220 (SW1, SP, SW2)
BC = DCOS (BETA)
BS = DSIN (BETA)
SW3 (1) = SW1 (1) * BS + SW2 (1) * BC
SW3 (2) = SW1 (2) * BS + SW2 (2) * BC
SW3 (3) = SW1 (3) * BS + SW2 (3) * BC
CALL MG1200 (SW3, SX)
CALL MG1220 (SP, SX, SY)
PC = DCOS (DBLE (RSTEP * (RLIN - RPCL)))
PS = DSIN (DBLE (RSTEP * (RLIN - RPCL)))
QC = DCOS (DBLE (RSAMP * (RPIX - RFPCL)))
QS = DSIN (DBLE (RSAMP * (RPIX - RFPCL)))
SW1 (1) = DBLE (ELMIS (1, 1)) * PC + DBLE (ELMIS (1, 3)) * PS
SW1 (2) = DBLE (ELMIS (2, 1)) * PC + DBLE (ELMIS (2, 3)) * PS
SW1 (3) = DBLE (ELMIS (3, 1)) * PC + DBLE (ELMIS (3, 3)) * PS
C
SW2 (1) = QC * SW1 (1) - QS * SW1 (2)
SW2 (2) = QS * SW1 (1) + QC * SW1 (2)
SW2 (3) = SW1 (3)
SW3 (1) = SX (1) * SW2 (1) + SY (1) * SW2 (2) + SP (1) * SW2 (3)
SW3 (2) = SX (2) * SW2 (1) + SY (2) * SW2 (2) + SP (2) * SW2 (3)
SW3 (3) = SX (3) * SW2 (1) + SY (3) * SW2 (2) + SP (3) * SW2 (3)
CALL MG1200 (SW3, SL)
DEF = (1. DO - EF) * (1. DO - EF)
DDA = DEF * (SL (1) * SL (1) + SL (2) * SL (2)) + SL (3) * SL (3)
DOB = DEF * (SAT (1) * SAT (1) + SAT (2) * SAT (2)) + SAT (3) * SAT (3)
DDC = DEF * (SAT (1) * SAT (1) + SAT (2) * SAT (2) - EA * EA) + SAT (3) * SAT (3)
DO = DOB - DOB - DDA = DDC
IF (DO .GE. 0 .DO .AND. DOA .NE. 0 .DO) THEN
DK1 = (-DOB + DSQRT (DD)) / DDA
DK2 = (-DOB - DSQRT (DD)) / DDA
ELSE
IRTN = 6
GO TO 9000
ENDIF
IF (DABS (DK1) .LE. DABS (DK2)) THEN
DK = DK1
ELSE
DK = DK2
ENDIF
STN1 (1) = SAT (1) + DK * SL (1)
STN1 (2) = SAT (2) + DK * SL (2)
STN1 (3) = SAT (3) + DK * SL (3)
DLAT = DATAN (STN1 (3) / (DEF * DSQRT (STN1 (1) * STN1 (1) +
STN1 (2) * STN1 (2))))
IF (STN1 (1) .NE. 0 .DO) THEN
DLON = DATAN (STN1 (2) / STN1 (1))
IF (STN1 (1) .LT. 0 .DO .AND. STN1 (2) .GE. 0 .DO) DLON = DLON + PI
IF (STN1 (1) .LT. 0 .DO .AND. STN1 (2) .LT. 0 .DO) DLON = DLON - PI
ELSE
IF (STN1 (2) .GT. 0 .DO) THEN
DLON = HPA1
ELSE
DLON = -HPAI
ENDIF
ENDIF
RLAT = SNGL (DLAT * CRD)
RLON = SNGL (DLON * CRD)
DSCT = RTIM
ENDIF
C
C!!!!!!!!!!!!!!!!!!!! TRANSFORMATION (ZENITH/AZIMUTH) !!!!!!!!!!!!!!!!!!!!!!!
STN2 (1) = DCOS (DLAT) * DCOS (DLON)
STN2 (2) = DCOS (DLAT) * DSIN (DLON)
STN2 (3) = DSIN (DLAT)
SLV (1) = SAT (1) - STN1 (1)
SLV (2) = SAT (2) - STN1 (2)
SLV (3) = SAT (3) - STN1 (3)
CALL MG1200 (SLV, SL)
C
CALL MG1230 (STN2, SL, DSATZ)
IF (DSATZ .GT. HPA1) IRTN = 7
C
SUNM = 315.25300 + 0.9856000 * RTIM
SUNW = DMOD (SUNM, 360. DO) * CDR
SDIS = (1.0001400 - 0.0167200 * DCOS (SUNW) - 0.00014 * DCOS (2. DO *
SUNW)) * 1.4959787008
C
IF (DLAT .GE. 0 .DO) THEN
DLATN = HPA1 - DLAT
DLONN = DLON - PI
IF (DLONN .LE. -PI) DLONN = DLONN + DPA1
ELSE
DLATN = HPA1 + DLAT
DLONN = DLON
ENDIF
STN3 (1) = DCOS (DLATN) * DCOS (DLONN)
STN3 (2) = DCOS (DLATN) * DSIN (DLONN)
STN3 (3) = DSIN (DLATN)
SW1 (1) = SLV (1) + SS (1) * SDIS * 1. D3
SW1 (2) = SLV (2) + SS (2) * SDIS * 1. D3
SW1 (3) = SLV (3) + SS (3) * SDIS * 1. D3
CALL MG1200 (SW1, SW2)
CALL MG1230 (STN2, SW2, DSUNZ)
CALL MG1230 (SL, SW2, DSSDA)
CALL MG1240 (SL, STN2, STN3, DPA1, DSATA)
CALL MG1240 (SW2, STN2, STN3, DPA1, DSUNA)
DSATD = DSQRT (SLV (1) * SLV (1) + SLV (2) * SLV (2) + SLV (3) * SLV (3))
C
CALL MG1200 (STN1, SL)
CALL MG1230 (SW2, SL, DSUNG)

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